

14th Philippine Sudoku Super Challenge
Mechanics of the National Finals
The Annex SM City North Edsa, Quezon City, Saturday, February 8, 2020

1. Only the declared winners of the **14th Philippine Sudoku Super Challenge (PSSC)** Regional Elimination Round who CONFIRMED to join in this year's national finals and the top 5 winners of the 13th PSSC-National Finals of each category are considered official national finalists of the **14th PSSC** who will vie for the titles of the following categories: **Under 8** (Have to be born after 1 January 2012), **Under 10** (Have to be born after 1 January 2010), **Under 12** (Have to be born after 1 January 2008), **Under 15** (Have to be born after 1 January 2005), and **Over 15 / Adult** (Born before 31 December 2004).

2. The National Finals are composed of:

a. Four (4) rounds for the **Under 8** (Have to be born after 1 January 2012) and **Under 10** (Have to be born after 1 January 2010), with 1 hour and 30 minutes time allotment. There will be no elimination in every round. After the Last Round, the scores from the 1st to the last round shall be added and ranked. Whoever makes it in the top 5 ranking will be awarded a certificate of Gold, Silver, Bronze and Credit base on their scores. Estimated winners will be the following:

Under 8 - 1 Gold, 1 silver, 1 bronze + cash price, and 2 Credit Certificates + trophies	Under 10 - 4 Gold, 8 silver, 12 bronze + cash price, and 2 Credit Certificates + trophies
Under 12 - 1 Gold, 1 silver, 1 bronze + cash price, and 2 Credit Certificates + trophies	Under 15 - 1 Gold, 1 silver, 1 bronze + cash price, and 2 Credit Certificates + trophies
Over 15/Adult - 1 Gold, 1 silver, 1 bronze + cash price, and 2 Credit Certificates + trophies	

b. Four (4) rounds for **Under 12** (Have to be born after 1 January 2008) with 1 hour and 30 minutes time allotment. There will be no elimination in every round until the 3rd round. After the 3rd Round, the scores in the 1st, 2nd and 3rd shall be added and ranked. Whoever makes it in the top 5 ranking shall proceed to the 4th round or the championship round. There will be one winner for the 1st, 2nd and 3rd place and two (2) winners for the 4th place.

c. Five (5) rounds for the **Under 15** (Have to be born after 1 January 2005) and **Over 15 / Adult** (Born before 31 December 2004) with 2 hours and 5 minutes time allotment. There will be no elimination in every round until the 4th round. After the 4th Round, the scores in the 1st, 2nd, 3rd and 4th Rounds shall be added and ranked. Whoever makes it in the top 5 ranking in each category shall proceed to the 5th round or the championship round. There will be one winner for the 1st, 2nd and 3rd place and two (2) winners for the 4th place.

3. **Bonus Points for the Championship Round:** Any of the five finalists in any category in the Championship Round who finishes answering correctly the Sudoku puzzle before the allotted time ends, gets bonus points using this computation: **(remaining time x bonus points)**, that is, 25 points for the 1st to submit, 20 points for the 2nd, 15 points for the 3rd, 10 points for the 4th and 5 points for the 5th to submit.

Round	Sudoku Puzzles					Pts. / Puzzle	Time	Bonus Points	Remarks
	Under 8	Under 10	Under 12	Under 15	Over 15/Adult				
1st	1. 4x4 Mini 2. 4x4 Mini 3. 6x6 Mini 4. 5x5 Irregular 5. 9x9 Standard	1. 6x6 Mini 2. 6x6 Mini 3. 6x6 Irregular 4. 6x6 Diagonal 5. 9x9 Standard	1. 6x6 Irregular 2. 6x6 Inequality 3. 6x6 Dots Kropki 4. 6x6 Diagonal 5. 9x9 Standard	1. 6x6 Inequality 2. 9x9 Standard 3. 9x9 Diagonal 4. 9x9 Odd 5. 9x9 Windoku	1. 6x6 Mini 2. 6x6 Inequality 3. 9x9 Standard 4. 9x9 Diagonal 5. 9x9 Windoku	10 pts	15 mins	5 points x remaining time	-Any puzzler in any category who finishes answering correctly all the puzzles before the allotted time ends, gets corresponding bonus points.

2nd	1. 6x6 Mini 2. 6x6 Mini 3. 6x6 Irregular 4. 6x6 Diagonal 5. 6x6 Diagonal 6. 9x9 Standard	1. 6x6 Mini 2. 6x6 Consecutive 3. 6x6 Irregular 4. 6x6 Killer 5. 6x6 Diagonal 6. 9x9 Standard	1. 6x6 Inequality 2. 6x6 Consecutive 3. 6x6 Dots Kropki 4. 7x7 Irregular 5. 9x9 Standard 6. 9x9 Diagonal	1. 9x9 Standard 2. 9x9 Irregular 3. 9x9 Skyscrapers 4. 9x9 Windoku 5. 9x9 Non Consecutive 6. 9x9 Inequality	1. 6x6 Product 2. 9x9 Standard 3. 9x9 Non Consecutive 4. 9x9 Inequality 5. 9x9 Skyscrapers 6. 9x9 Irregular	15 pts	20 mins	10 points x remaining time	-Any puzzler in any category who finishes answering correctly all the puzzles before the allotted time ends, gets corresponding bonus points.
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3rd	1. 6×6 Mini 2. 5×5 Irregular 3. 6×6 Diagonal 4. 6×6 Skyscrapers 5. 6×6 Consecutive 6. 9×9 Standard	1. 6×6 Irregular 2. 6×6 Consecutive 3. 6×6 Killer 4. 6×6 Skyscrapers 5. 9×9 Diagonal 6. 9×9 Odd	1. 6×6 Consecutive 2. 6×6 Dots Kropki 3. 6×6 Product 4. 9×9 Standard 5. 9×9 Irregular 6. 9×9 Diagonal	1. 9×9 Standard 2. 9×9 Skyscrapers 3. 9×9 Extra Region 4. 9×9 Consecutive 5. 9×9 Arrow 6. 9×9 Pyramid	1. 9×9 Standard 2. 9×9 Product 3. 9×9 Consecutive 4. 9×9 Pyramid 5. 9×9 Extra Region 6. 9×9 Arrow	20 pts	25 mins	15 points × remaining time	-Any puzzler in any category who finishes answering correctly all the puzzles before the allotted time ends, gets corresponding bonus points.
4th	1. 6×6 Mini 2. 6×6 Diagonal 3. 6×6 Irregular 4. 6×6 Consecutive 5. 6×6 Killer 6. 9×9 Standard	1. 6×6 Irregular 2. 6×6 Inequality 3. 6×6 Dots Kropki 4. 6×6 Skyscrapers 5. 9×9 Standard 6. 9×9 Consecutive	Sudoku Mixed (Diagonal & Windoku) – 2 puzzles.	1. 9×9 Standard 2. 9×9 XV 3. 9×9 Pyramid 4. 9×9 Outside 5. 9×9 Frame 6. 9×9 Anti-Chess	1. 9×9 Standard 2. 9×9 XV 3. 9×9 Frame 4. 9×9 Anti-Chess 5. 9×9 Outside 6. 9×9 Product	25 pts	30 mins	20 points × remaining time See Mechanics #3	Championship round for Under 8, Under 10 and Under 12
5th				Triple Mixed Sudoku – 3 puzzles (Windoku, Diagonal & Consecutive)	Samurai Sudoku – 5 puzzles (Non Consecutive, Frame, Killer, Irregular & Outside)	50 pts	35 mins	See Mechanics #3	Championship round for Under 15 and Over 15 /Adult

4. In case of a tie, the technical committee will provide a just and fair scheme to break it.
5. The technical committee reserves the right to change or improve any part of the mechanics of the contest without prior notice to the participants for as long as the change/s will not affect the purpose or objective of the contest.
6. The top winners (1st to 3rd place) in every category shall receive cash prizes which will be used as plane fares in their participation in the international Sudoku contests, trophies, certificates and gift items. 4th place winners in every category will receive certificates, trophies and gift items.
7. In the event a situation arises not covered by any rules or mechanics in this contest, the members of the Technical Committee with the jurors shall determine the final judgment and pronouncement.
8. The decision of the Board of Judges is final and irrevocable.